



## TEAMS AT THE TOP

### Learning Objectives

This hands-on one day workshop helps senior level teams reflect on when they should operate as individuals vs. as a team.

By the end of this workshop participants will be able to:

- Articulate the myths and challenges of working as a team at the top
- Identify when the team at the top should come together
- Describe the key attributes of a high performing team
- Assess their current team against the high performing team attributes
- Build trust to accelerate teamwork
- Gain insight into what drives each team member
- Practice dealing with difficult team behaviors
- Examine how to improve their team meetings

## PROGRAM FLOW

### KEY CONTENT AREAS

#### Welcome

- Introduction, Learning Objectives
- Puzzle Activity

#### Teams at the Top

- False Choice Fallacy Activity
- Keystones of Leadership Teams

#### Enterprise Simulation

- Stage 1
- Stage 2
- Stage 3

#### Building Trust

- Trust Triad
- Execution and Trust
- Knower vs. Learner Mindset
- Ways to Improve Trust

#### Conflict

- Strength of the Swarm
- Value of Conflict
- Ladder of Conflict
- Three Archetypes Activity
- Real Play Scenarios

#### Oxygen Poker

- Value Others' Perspective
- Oxygen Poker Exercise
- The Five Driving Needs
- SBIS Model

#### Meetings/Decision Making

- Meetings Reflect and Drive Culture
- Productivity vs. Activity Meetings
- Meeting Outcomes Activity
- Group Decision Making

#### Workshop Close